

# Merit Badge Program

Revised Mar 2021							2021 Camp Horseshoe Merit Badge Schedule					
Independent Study		10:00 AM		11:00 AM		2:00 PM		3:00 PM		4:00 PM		
<b>Aquatics</b>	Instructional Swim - held at 9:00 daily to work on basic swimming skills and 1st Class aquatics skills	Swimming Group I ε		Swimming Group II ε		Swimming Group III ε				Special Interest Program		
		Lifesaving †ε				Canoeing †						
		Kayaking/Whitewater (Fri. outpost 9-2) †δ										
		BSA Lifeguard (and 7 pm on Friday, ages 15+) *†◊								Open Swim		
<b>Nature Lodge</b> (Roberts Lodge)	Reptile/Amphibian Study ◊	Envi. Sci. Group I ε*		Archaeology		Geology/Mining in Society δ		Envi. Sci. Group II ε*		Special Interest Program		
	Insect Study ◊	Bird Study/Exploration				Fish+Wildlife Management/Mammals		Astronomy Δ				
<b>STEM Center</b> (Schramm Lodge)	Programming n	Programming/Game Design nλ*				Weather ◊		Plant Science ◊		Special Interest Program		
	Moviemaking λ	Engineering/Architecture δ◊		Animation λ		Game Design		Space Exploration				
	Photography λn	Entrepreneurship		Radio/Signs Signals Codes		NOVA Up and Away!		Inventing/Drafting n				
<b>Campcraft</b>	Backpacking/Hiking ◊εδ*	Camping Group I εΔ◊		Pioneering		Camping Group II εΔ◊		Wilderness Survival Δ		Special Interest Program		
	Scouting Heritage	Cooking †◊				Orienteering/Geocaching δ						
<b>Field Sports</b>		Shotgun Shooting *				Rifle Shooting *				Special Interest Program		
		Archery (Attend both) *		Athletics/Sports ◊δ		Archery (Attend both) *		Fishing ◊				
<b>Handicraft</b> (Kindness Center)	Basketry I	Indian Lore/Textiles II δ		Woodcarving I		Basketry II		Leatherworking		Special Interest Program		
	Indian Lore I	Woodwork				Art		Woodcarving II				
	Metalwork - Blacksmithing Track (ages 14+) Ω				Welding/Model Design (ages 14+) δ Ω							
<b>Health &amp; Fitness</b> (Health Lodge)	Fingerprinting	Search and Rescue/Safety*		First Aid Group I ◊ε		First Aid Group II ◊ε		Traffic Safety/Crime Prevention δ		Special Interest Program		
		Medicine (ages 14+)		Personal Fitness ◊ε		Emergency Preparedness *Δ◊ε						
<b>Eagle Resoure</b> (Goodman Pavilion)		Citizenship in the Nation *◊ε★		Personal Management *◊★ε		Citizenship in the World *ε★ (@Trailblazers)		Communication *◊ε★				
<b>Trailblazer</b>	Troop Guide Training (Tu-F)	Morning Session (until noon)				Open for Merit Badge		Afternoon Session (until 5 pm)				
<b>COPE</b>	Morning Mountain Biking Ride (9:30 - 11)			Climbing Group I*		Climbing Group II & COPE*						

ε Eagle Required Merit Badge † Requires Swimming Merit Badge Δ Outpost Required ◊ Has Prerequisite Ω Class size may be limited  
 \* Recommended for older Scouts (13+) n Requires Cyber Chip δ Two Badges λ Personal Technology Welcome ★ Must hold Star rank

Recommended ages based on past success with scouts of that age group (physical ability or maturity). If a Scoutmaster believes a scout can complete the badge they may sign up for it.

Remember that the provided schedule is subject to change, and that the final schedule will be made available at the Scoutmaster's Meeting on Tuesday the week before your arrival at Camp.

When a badge has multiple groups, pick 1 to attend.